	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Year 7	Introduction to the Workshop/Toy Car Project	Initial Ideas of Toy Cars	Create Template for Toy Car designs	Introduction to workshop tools Cutting and Shaping Timber	Continuation of cutting and shaping Sanding and Finishing Design	Adding the Wheels to Toy Car Testing Design	Feedback.
	• Discuss and explain health and safety rules • Mark out timber • Demonstrate correct use of the Pillar Drill	• Create initial ideas • Correctly render chosen idea • Annotate and explain why learners have chosen a design	• Transfer chosen design onto card • Cut out template • Transfer template design onto a piece of timber • Identify waste material	• Demonstrate the correct use of workshop tools • Identify different tools and explain what they are used for.	• Demonstrate the correct use of workshop tools • Identify different tools and explain what they are used for. • Sand work using the correct grades of sandpaper	• Glue and finish up toy car design • Test design	

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Year 8	Introduction to the Workshop/Desk Tidy Project	Create Template for Desk Tidy Designs	Introduction to Workshop Tools Cutting and Shaping MDF	Continuation of Cutting and Shaping Sanding and Finishing design	Painting and Finishing Techniques	Painting and Finishing Techniques	Feedback.
	• Discuss and explain health and safety rules • Create initial ideas for a desk tidy	• Select a create a final idea • Create template of chosen design • Transfer template onto a piece of MDF	• Demonstrate the correct use of workshop tools • Identify different tools and explain what they are used for.	• Demonstrate the correct use of workshop tools • Identify different tools and explain what they are used for. • Sand work using the correct grades of sandpaper	• Apply a base layer using acrylic paint • Apply a mask • Apply a Jackson Pollock inspired design	• Glue the eyes and foam backing • Apply a base layer using acrylic paint • Apply a mask • Apply a Jackson Pollock inspired design	

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Year 9	Introduction to the Workshop and Project Nintendo Research Page	"Handheld Games Device" Initial Ideas	"Handheld Games Device" Developing and Prototyping Ideas	"Handheld Games Device" Foam Prototyping	"Handheld Games Device" Foam Prototyping	"Handheld Games Device" Sanding and Painting	Feedback.
	• Discuss and explain health and safety rules • Create a research page on the gaming company Nintendo	• Create initial ideas for the design of Handheld Gaming Device • Use a selection of techniques to aid idea generation • Sketch and draw basic designs	• Develop initial ideas using manipulation techniques • Safe use of rasps and files • Templates for foam models • Foam board modelling	• Demonstrate the correct use of workshop tools • Identify different tools and explain what they are used for. • Foam board modelling	• Continuation of foam board prototyping • Demonstrate the correct use of workshop tools • Identify different tools and explain what they are used for. • Foam board modelling • Sand work using the correct grades of sandpaper	• Apply a base layer using acrylic paint • Sand back work using the correct grades of sandpaper. • Place buttons and screens in the correct position • Finish design	

Year Ten

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
Cycle 1	W/C 28/8	W/C 04/09	W/C 11/09	W/C 18/09	W/C 25/09	W/C 02/10	W/C 09/10	W/C 16/10	W/C 06/11	W/C 13/11	W/C 20/11	W/C 27/11	W/C 04/12
	Training days + 1 pupil day										Data days 23/11 + 24/11		
		Tom Raffield Project Intro to project Drawn designs	**Tom Raffield Project** Initial Ideas – 5 miniature designs	**Tom Raffield Project** Initial Ideas – 5 miniature designs	**Tom Raffield Project** Initial Ideas – 3 card modelled designs (full size)	**Tom Raffield Project** Initial Ideas – 5 miniature designs	**Tom Raffield Project** Tom Raffield Research page	**Tom Raffield** Initial ideas and developed design response page	**Tom Raffield Project** Final Design - Wood	**Tom Raffield Project** Final Design - Wood	**Tom Raffield Project** Making of final design sheet and presentation	**Tom Raffield Project** Completion of project	**Tom Raffield Project** Completion of project
Cycle 2	W/C 11/12	W/C 18/12	W/C 08/01	W/C 15/01	W/C 22/01	W/C 29/01	W/C 05/02	W/C 19/02	W/C 26/02	W/C 04/03	W/C 11/03	W/C 18/03	W/C 08/04
							Training day 09/02			Data days 07/03 + 08/03			
	Memphis Project Memphis research page	**Memphis Project** Architecture and Memphis Response Page	**Memphis Project** Initial Ideas	**Memphis Project** Rendering techniques	**Memphis Project** Card development	**Memphis Project** Card model	**Memphis Project** Card model	**Memphis Project** Development pages	**Memphis Project** Final design	**Memphis Project** Final design	**Memphis Project** Final design	**Memphis Project** Final design	**Layers Project** Research
Cycle 3	W/C 15/04	W/C 22/04	W/C 29/04	W/C 06/05	W/C 13/05	W/C 20/05	W/C 03/06	WC 10/06	W/C 17/06	W/C 24/06	W/C 01/07	W/C 08/07	W/C 15/07
				May bank holiday 06/05						Data day 19/07			
	Layers Project Research	**Layers Project** Artist response	**Layers Project** Artist response	**Layers Project** Initial ideas	**Layers Project** Development	**Layers Project** Development	**Layers Project** Final Design	**Layers Project** Final Design	**Layers Project** Final Design	**Layers Project** Making of final design sheet and presentation	**Layers Project** Making of final design sheet and presentation	**Layers Project** Completion of project	**Layers Project** Completion of project

Year Eleven

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
Cycle 1	W/C 28/8	W/C 04/09	W/C 11/09	W/C 18/09	W/C 25/09	W/C 02/10	W/C 09/10	W/C 16/10	W/C 06/11	W/C 13/11	W/C 20/11	W/C 27/11	W/C 04/12
	Training days + 1 pupil day			Trip To Yorkshire Sculpture Park							Data days 23/11 + 24/11		
	Coursework Complete Memphis inspired architecture project Yorkshire Sculpture Park mini project								**Coursework** Improve Lighting Project coursework				
Cycle 2	W/C 11/12	W/C 18/12	W/C 08/01	W/C 15/01	W/C 22/01	W/C 29/01	W/C 05/02	W/C 19/02	W/C 26/02	W/C 04/03	W/C 11/03	W/C 18/03	W/C 08/04
							Training day 09/02			Data days 07/03 + 08/03			
	Coursework Improve Lighting Project coursework		**Exam** Research Experimentation Planning					**Exam** Research Experimentation Planning					
Cycle 3	W/C 15/04	W/C 22/04	W/C 29/04	W/C 06/05	W/C 13/05	W/C 20/05	W/C 03/06	WC 10/06	W/C 17/06	W/C 24/06	W/C 01/07	W/C 08/07	W/C 15/07
				May bank holiday 06/05							Data day 19/07		
	Exam Creating final Piece						**Course Complete**						